

FrameMaker Structure-Related Keyboard Commands

element

- **E** insert element or ^1
- wrap a selection or ^2
- change or ^3
- unwrap
- merge into first element
- Merge into last element
- split
- Promote
- Demote
- transpose with next element
- Transpose with previous element
- structure View
- Catalog
- Atttribute edit
- OC set available elements
- new element insertion OptIons
- x collapse element toggle
- X collapse siblings toggle
- **e** repeat last element command
(insert, wrap or change)
- copy element atttributes
- list valid elements start to end
- list valid elements unordered
- list valid children
- list frequently used elements
- list all elements
- toggle inclusion grouping

view

- **v** Element boundaries
- element boundaries as Tags
- Atttribute display options
- In Selected Files in Book...⁶
- **V** Element boundaries show
- hide
- Elem. boundaries as Tags show
- hide

focus in

- **Fi** structure view window
- element validation window
- atttributes window
- element context window

close

- **C** structure view window
- element validation window
- atttribute window
- element contextwindow

■ escape key

^ control

- ⁶ FrameMaker 6.0
- applicable to selected files in book

utilities

- **f** import element definitions
- structure current Book
- structure Current document
- structure Documents
- convert sGML documents
- convert documents to SGML
- create and apply formats
- next Element position
- EDD Update
- set SGML Application
- **s** remove structure from flow
- **fD** show Element context
- New EDD
- eXport element catalog as EDD
- Generate conversion table
- Open DTD
- iMport DTD
- Save as DTD
- edit SGML Application file
- Reread SGML application file
- read application from disk
- SGML doc Link
- new SGML read/Write rules
- Check SGML read/write rules
- Parse SGML document

validation

- **v**alidate element
- document
- flow
- ignore missing elements
- ignore missing atttributes
- allow as special case
- clear special case
- begin
- **E** validation window

move ins. point

- **s** Down (to next element)
- Up (to previous element)
- to Next child
- to Start of element
- to End of element
- Before element

selection

- **h**ighlight Element
- Previous element
- Next element
- Siblings of cur. element
- select Parent